

## Glocester Recreation Commission Meeting Agenda

Date: Tuesday, August 27, 2024

Time: 6:30pm

Location: Glocester Town Hall, 1145 Putnam Pike, Chepachet, RI 02814

The Glocester Town Hall is accessible to people with disabilities. Individuals requiring interpreter services for the hearing impaired must notify the Town Clerk at (401) 568-6206 not less than 48 hours in advance of the meeting date.

### **Call to Order**

#### **1. Roll Call**

#### **3. Consent Items-** Discussion and/or action

- Approval of minutes from the July 30, 2024, Rec. Com. Meeting.
  - All Rec Comm Members were provided an electronic copy prior to tonight's meeting.
- Approval of the agenda for this meeting, occurring on Tuesday, August 27, 2024.
- Recreation Director's Report.

#### **4. Unfinished Business-** Discussion and/or action

##### **A. Disc Golf**

- Adam Brunelle and others to present a proposal to develop a Disc Golf Course at Winsor Park.
  - Pro's and Con's
  - Cost to the town
  - Anticipated schedule should the project be approved.

##### **B. Walking Club**

- Monday, August 26, will be the last day for this year.

##### **C. Town Facilities Monitoring**

- Report on the monitoring of town properties such as Marion Irons, Winsor Park, Spring Grove, GMP/Leja.

(Cont'd)

D. Touch A Truck

- Scheduled for Saturday, September 14.
  - Finalize details.

E. Leja Roto Tilling

- Follow up with previous discussion to roto till the area around home plate, along with the first and third base paths.
  - Finalize details.

5. **New Business-** Discussion and/or action

A. Status of the Scarecrow Festival

- Has insurance been obtained and will it take place.

B. Rescheduling of the two outdoor music concerts that were canceled due to inclement weather.

- Rec Director to offer up options.

6. **Open Forum** – Discussion and/or action

- TBD
  - Possible additional input from others regarding disc golf at Winsor Park.

7. **Adjourn**

- Time:

Next Scheduled Meeting: Tuesday, September 24, 2024 @6:30pm at the Gloucester Town Hall